

Subject	Media Studies			
Year	Term 1		Term 2	Term 3
13	<b>1a. Coursework, Video Games and Radio</b>  Students will be spending time (if needed) to finalise any coursework elements.  At the same time, students will also begin their formal study on video game set text  Assassin's Creed franchise  Students will study the franchise focusing on certain video games in the franchise and considering the frameworks of <b>Media industries</b> and <b>Audience</b>  Students will also begin  Set text Radio study <i>Late Night Woman's Hour</i>  <b>Focusing on Media industries and Audience</b>	<b>1b. Television and Online Media</b>  Students will begin study on set texts for television focusing on Humans and the Returned  Students will focus on all four frameworks including: <ul style="list-style-type: none"><li>• <b>Media language</b></li><li>• <b>Media industries</b></li><li>• <b>Audience</b></li><li>• <b>Representation</b></li></ul> At the same time students will also focus on:  Online Media focusing on texts, Zoe Sugg and Attitude online platforms. Students will consider, social media presence, website, and any other major online platforms.  Students will focus on all four frameworks including: <ul style="list-style-type: none"><li>• <b>Media language</b></li><li>• <b>Media industries</b></li><li>• <b>Audience</b></li><li>• <b>Representation</b></li></ul>	<b>2a. and 2b. Revision and Exam Practice</b>  Students' revision and practice exam style responses from both years of the course's study	<b>3a. Revision and Exam Practice and Public Exams</b>  Students will finalise revision and sit formal exams