Subject	Media Studies					
Year 10	1a. Introduction to Media Studies Reestablishment to the fundamental key frameworks of: • Media Language • Representation • Industry • Audience	 Students to develop subject specific terminology for advertising and marketing media forms. Media Language Representation Industry Audience Students to develop subject specific terminology for advertising and marketing media forms. Students to apply narrative theories and media language with the latter a focus for assessment. Through print advertising students will also consider representation such as 	Term 2 2a. Film Students will various media principles through varying James Bond texts. Students will consider focused analysis of various James Bond posters through the franchise's history. Students will develop knowledge and understanding of The Sun as an evolving media product in terms of the relevant newspaper industry and	Term 3 3a. Video Games Students will begin study on Fortnite considering fundamental ideas. Students will consider: Print Media Convergence Funding and Profit Models Pagulation and Classifications Term 3 3b. Non-Exam Assessment Demonstrate knowledge and understanding of: the theoretical framework of media contexts of media and their influence on media products and processes.		
	Unit designed to establish secure foundation for future text study.		Application of unit specific terminology and theory focusing on media language. Students will also focus on film regulation, classification and industry ownership.	audience issues it illustrates.	Regulation and Classifications Application of Theory Students will focus on audience responses during assessment .	Analyse media products using the theoretical framework of media, including in relation to their contexts, to make judgements