

KS4 Curriculum - BTEC Level 2 Technical Award in Music Practice Years 10

KS4 BTEC Level 2 Technical Award Music Practice: Year 10

| Key info: | Autumn 1 Autumn 2 Spring 1 | Spring 2 Summer 1 Summer 2 |
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| <p>Lessons per week:</p> <p>(2 hours per week)</p> | <p align="center"><u>Component 2</u> <u>Music Skills Development</u></p> <p><i>A scheme that considers seven 'general' skills required in the music industry and how they are used by different roles (performance, production and creation). Skills include time management, self-discipline and working with others. They must reflect on why these are important in the industry and the consequences of them not being used effectively.</i></p> <p><i>A scheme of work in which students track their development in both performance and creation skills, setting targets and recording evidence to support their progress. Students must audit their skills initially, using this to then create a detailed development plan involving smart targets. This should require them to use the seven 'general' skills in learning aim A in their own practice.</i></p> <p align="center"><i>Submission of assignment – end of Spring 1</i></p> | <p align="center"><u>Component 1</u> <u>Exploring Music Products and Styles</u></p> <p><i>A scheme that explores 8 contrasting genres of music including professional examples and practical application from the students. Students must research the different genres of music and apply this knowledge to the analysis of different examples such as songs or other performances. Students must then apply this knowledge and analysis of key features to their own practical work producing 3 different pieces of evidence. These must include a performance task, a creation task and a production task. Evidence must also be varied including a video, an audio recording and the use of software to produce a piece.</i></p> <p align="center"><i>Submission of assignment – start of summer 2</i></p> |
| <p>Assessment</p> | <p>Learning Aim A - Student produce a written log of their understanding of the seven general skills required.</p> <p>Learning Aim B – a skills audit, development plan and evidence of progress including a written tracker and videos of their rehearsals. These videos must also include 6 milestones to show their progress towards the targets set in the development plan.</p> <p>Submission – end of spring 1</p> <p>Data drops: Tuesday 9th November Tuesday 8th Feb</p> | <p>Written documentation about the eight genres of music initially, including reference to professional and pre existing examples.</p> <p>Practical documentation – video evidence, audio recording and evidence of production including audio files and screen shots.</p> <p>Submission – start of summer 2</p> |

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| <p>Independent Work</p> | <ul style="list-style-type: none"> • Students will complete written tasks for C2 Learning Aim A independently. • Students will work independently on their practical targets and evidence their progress in C2. • C1 – students will complete their written analysis of genres independently. • Practical tasks will be a mixture of independent and group work. |
| <p>Key Knowledge covered in year 10</p> | <ul style="list-style-type: none"> • Key skills required in the music industry that aren't necessarily music specific. • Setting targets and showing effective development. • Reflection on progress. • Analysis of different genres of music • Application of key features of music to practical tasks • Creation, performance and production skills. |