

| Art   |  |  |  |
|---|--|--|--|
| Interpretation of National Curriculum into Year group Endpoints |  |  |  |
| Year  | Term 1   | Term 2   | Term 3   |
| 7   | <p><b>Half Term 1- Theme: Still Life</b><br/> <b>Half Term 2- Theme: Landscapes</b></p> <p>To establish a foundation of basic drawing skills through observation drawing and exploration of different media. These 'episodes of learning are all focused around the visual elements- <b>line, tone</b>, colour, pattern, texture, shape. Pupils will experience a 2D and or 3D outcome and will relate their work to other Artists (see below). Project structure will follow this format...</p> <ol style="list-style-type: none"> <li>1. Initial research via observation drawing- learning how to observe an object to successfully draw it accurately using the visual elements</li> <li>2. Making reference to other Artists and movements such as <b>Pop Art</b> and <b>Hundertwasser</b>, appropriate to either the project theme or the skill/technique being learnt.</li> <li>3. Idea development- using research and Artist reference to inform a personal response.</li> <li>4. Produce an outcome(s) appropriate to intentions evidence in the idea development</li> </ol> | <p><b>Half Term 1- Theme: Architectural forms/ Abstract Art</b><br/> <b>Half Term 2- Theme: Natural Forms</b></p> <p>To establish a foundation of basic drawing skills through observation drawing and exploration of different media. These 'episodes of learning are all focussed around the visual elements- line, tone, colour, pattern, texture, shape. Pupils will experience a <b>2D &amp; 3D</b> outcome and will relate their work to other Artists (see below). Project structure will follow this format...</p> <ol style="list-style-type: none"> <li>1. Initial research via observation drawing- learning how to observe an object to successfully draw it accurately using the visual elements</li> <li>2. Making reference to other Artists and movements such as <b>Gaudi (Architect), Picasso (Cubism) and Kandinsky (Abstract)</b>, appropriate to either the project theme or the skill/technique being learnt.</li> <li>3. Idea development- using research and Artist reference to inform a personal response.</li> <li>4. Produce an outcome(s) appropriate to intentions evidence in the idea development</li> </ol> | <p><b>Half Term 1- Theme: Shoes</b><br/> <b>Half Term 2- Theme: Clothes</b></p> <p>To establish a foundation of basic drawing skills through observation drawing and exploration of different media. These 'episodes of learning are all focussed around the visual elements- line, tone, colour, pattern, texture, shape. Pupils will experience a <b>2D &amp; 3D</b> outcome and will relate their work to other Artists (see below). Project structure will follow this format...</p> <ol style="list-style-type: none"> <li>1. Initial research via observation drawing- learning how to observe an object to successfully draw it accurately using the visual elements</li> <li>2. Making reference to other Artists and movements such as <b>Andy Warhol and Roy Lichtenstein</b>, appropriate to either the project theme or the skill/technique being learnt.</li> <li>3. Idea development- using research and Artist reference to inform a personal response.</li> <li>4. Produce an outcome(s) appropriate to intentions evidence in the idea development</li> </ol> |